CONTROL SYSTEMS

GATE CLASSES

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LESSON PLAN

- Introduction to Control systems
- Modeling of Physical systems
- Transfer function Block diagram reduction Techniques
- Transfer function through Signal flow graph
- Time response of second order systems
- Steady state and Transient analysis
- Time-domain specifications and Static error coefficients.
- Routh-Hurwitz stability, Finding the range of K for stability
- Concepts of state, state variables and state model.
- Derivation of state model from transfer function
- State transition matrix, Properties, determination of STM
- Conversion from SS to TF

DAY-4

- Steady state error and Static error coefficients.
- Routh-Hurwitz stability
- Finding the range of K for stability

the mistake. Remember the lesson.

Steady state error

The steady-state error is the difference between the input and output of the system during steady state. For accuracy the steady state error should be minimum.

$$\frac{R(s)}{R(s)} + \underbrace{E(s)}_{G(s)} = G(s)$$

$$\frac{E(s)}{H(s)}$$

$$\frac{E(s)}{R(s)} = \frac{1}{1+G(s)H(s)}$$

$$E(s) = \frac{R(s)}{1+G(s)H(s)}$$

The steady state error of the system is obtained by applying final value theorem.

$$e_{ss} = \lim_{t \to \infty} e(t) = \lim_{s \to 0} s.E(s)$$

$$e_{ss} = \lim_{s \to 0} s \cdot \frac{R(s)}{1 + G(s)H(s)}$$
For unity feedback system $H(s) = 1$

$$e_{ss} = \lim_{s \to 0} s \cdot \frac{R(s)}{1 + G(s)}$$

Static Error Constants

- The static error constants are figures of merit of control systems.
 The higher the constants, the smaller the steady-state error.
 In a mechanical system, the output may be the position, velocity, acceleration.
- We shall call the output in a mechanical translational system as "position,"(or displacement) the rate of change of the output "velocity," and so on.
- This means that in a system "position" represents the output, "velocity" represents the rate of change of the output and so on.

Static Position Error Constant (K_p)

The steady-state error of the system for a unit-step input is

The static position error constant K_p is defined by

 $e_{ss} = \lim_{s \to 0} s \cdot \frac{R(s)}{1 + G(s)}$

$$K_p = \lim_{s \to 0} G(s) = G(0)$$

 $e_{\rm ss} = \lim_{s \to 0} \frac{x}{1 + G(s)} \frac{1}{s}$

Thus, the steady-state error in terms of the static positionerror constant K_p is given by

$$e_{\rm ss} = \frac{1}{1 + K_p}$$

Static Position Error Constant (K_p)

For a Type 0 system

$$K_{p} = \lim_{s \to 0} \frac{K(T_{a}s + 1)(T_{b}s + 1)\cdots}{(T_{1}s + 1)(T_{2}s + 1)\cdots} = K$$

For Type 1 or higher order systems

$$K_{p} = \lim_{s \to 0} \frac{K(T_{a}s + 1)(T_{b}s + 1)\cdots}{s^{N}(T_{1}s + 1)(T_{2}s + 1)\cdots} = \infty, \quad \text{for } N \ge 1$$

For a unit step input the steady state error e_{ss} is

$$e_{ss} = \frac{1}{1 + K}$$
, for type 0 systems
 $e_{ss} = 0$, for type 1 or higher systems

Static Velocity Error Constant (K_v)

The steady-state error of the system for a unit-ramp input is

$$e_{ss} = \lim_{s \to 0} s \cdot \frac{R(s)}{1 + G(s)} \qquad e_{ss} = \lim_{s \to 0} \frac{s}{1 + G(s)} \frac{1}{s^2}$$
$$= \lim_{s \to 0} \frac{1}{sG(s)}$$

The static velocity error constant K, is defined by

 $K_v = \lim_{s \to 0} sG(s)$

Thus, the steady-state error in terms of the static velocityerror constant K, is given by

$$e_{\rm ss} = \frac{1}{K_v}$$

Static Velocity Error Constant (K_v)

For a Type 0 system

$$K_v = \lim_{s \to 0} \frac{sK(T_a s + 1)(T_b s + 1)\cdots}{(T_1 s + 1)(T_2 s + 1)\cdots} = 0$$

For Type 1 systems

$$K_{v} = \lim_{s \to 0} \frac{sK(T_{a}s + 1)(T_{b}s + 1)\cdots}{s(T_{1}s + 1)(T_{2}s + 1)\cdots} = K$$

For type 2 or higher order systems

$$K_v = \lim_{s \to 0} \frac{sK(T_a s + 1)(T_b s + 1)\cdots}{s^N(T_1 s + 1)(T_2 s + 1)\cdots} = \infty, \quad \text{for } N \ge 2$$

Static Velocity Error Constant (K_v)

 \succ For a ramp input the steady state error e_{ss} is

 $e_{\rm ss} = \frac{1}{K_{\rm s}} = \infty$, for type 0 systems

$$e_{\rm ss}=\frac{1}{K_v}=\frac{1}{K},$$

for type 1 systems

 $e_{\rm ss} = \frac{1}{K_{\rm ss}} = 0$, for type 2 or higher systems

Static Acceleration Error Constant (K_a)

The steady-state error of the system for parabolic input is

$$e_{ss} = \lim_{s \to 0} \frac{s}{1 + G(s)} = \lim_{s \to 0} \frac{s}{1 + G(s)} \frac{1}{1 + G(s)} = \frac{1}{\lim_{s \to 0} s^2 G(s)}$$

The static acceleration error constant K_a is defined by

$$K_a = \lim_{s \to 0} s^2 G(s)$$

Thus, the steady-state error in terms of the static acceleration error constant K_a is given by

$$e_{\rm ss} = \frac{1}{K_a}$$

Static Acceleration Error Constant (K_a)

For a Type 0 system

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{(T_1 s + 1) (T_2 s + 1) \cdots} = 0$$

For Type 1 systems

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{s (T_1 s + 1) (T_2 s + 1) \cdots} = 0$$

For type 2 systems

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{s^2 (T_1 s + 1) (T_2 s + 1) \cdots} = K$$

For type 3 or higher order systems

$$K_{a} = \lim_{s \to 0} \frac{s^{2} K (T_{a} s + 1) (T_{b} s + 1) \cdots}{s^{N} (T_{1} s + 1) (T_{2} s + 1) \cdots} = \infty, \quad \text{for } N \ge 3$$

Static Acceleration Error Constant (K_a)

For a parabolic input the steady state error e_{ss} is

$$e_{\rm ss} = \infty$$
, for type 0 and type 1 systems

$$e_{\rm ss} = \frac{1}{K}$$
, for type 2 systems

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 $e_{\rm ss} = 0$, for type 3 or higher systems

Summary of steady state error

	Step Input $r(t) = 1$	Ramp Input $r(t) = t$	Acceleration Input $r(t) = \frac{1}{2}t^2$
Type 0 system	$\frac{1}{1+K}$	∞	∞
Type 1 system	0	$\frac{1}{K}$	∞
Type 2 system	0	0	$\frac{1}{K}$

For the system shown in figure below evaluate the static error constants and find the expected steady state errors for the standard step, ramp and parabolic inputs.



Example

$$G(s) = \frac{100(s+2)(s+5)}{s^{2}(s+8)(s+12)}$$

$$K_{p} = \lim_{s \to 0} G(s)$$

$$K_{p} = \lim_{s \to 0} \left(\frac{100(s+2)(s+5)}{s^{2}(s+8)(s+12)}\right)$$

$$K_{p} = \infty$$

$$K_{v} = \lim_{s \to 0} \left(\frac{100s(s+2)(s+5)}{s^{2}(s+8)(s+12)}\right)$$

$$K_{v} = \lim_{s \to 0} \left(\frac{100s(s+2)(s+5)}{s^{2}(s+8)(s+12)}\right)$$

$$K_{a} = \lim_{s \to 0} s^{2} G(s) \qquad \qquad K_{a} = \lim_{s \to 0} \left\{ \frac{100 s^{2} (s+2)(s+5)}{s^{2} (s+8)(s+12)} \right\}$$
$$K_{a} = \left\{ \frac{100 (0+2)(0+5)}{(0+8)(0+12)} \right\} = 10.4$$

Example

$$K_p = \infty \qquad K_v = \infty$$
$$e_{ss} = \frac{1}{1 + K_p} = 0$$
$$e_{ss} = \frac{1}{K} = 0$$

$$e_{\rm ss} = \frac{1}{K_a} = 0.09$$

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 $K_{a} = 10.4$

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The open loop transfer function of unity feedback system is given by

$$G(s) = \frac{50}{(1+0.1s)(s+10)}$$

Determine the static error coefficients K_{pr} , K_v and K_a .

$$K_{p} = \lim_{s \to 0} G(s)H(s)$$

= $\lim_{s \to 0} \frac{50}{(1+0.1s)(s+10)} = 5$

$$K_{v} = \lim_{s \to 0} s G(s)H(s) = \lim_{s \to 0} s \cdot \frac{50}{(1+0.1s)(s+10)} = 0$$
$$K_{a} = \lim_{s \to 0} s^{2} \frac{50}{(1+0.1s)(s+10)} = 0$$

Determine the step, ramp and parabolic error coefficients.

$$G(s) = \frac{5(s^2 + 2s + 100)}{s^2(s+5)(s^2 + 3s + 10)}$$

$$K_{p} = \lim_{s \to 0} G(s)H(s) = \lim_{s \to 0} \frac{5(s^{2} + 2s + 100)}{s^{2}(s+5)(s^{2} + 3s + 10)}$$

$$K_{p} = \infty \qquad K_{p} = \infty$$

$$K_{a} = \lim_{s \to 0} s^{2}G(s)H(s) = \lim_{s \to 0} s^{2} \cdot \frac{5(s^{2} + 2s + 100)}{s^{2}(s + 5)(s^{2} + 3s + 10)}$$
$$= 10 \qquad \qquad K_{a} = 10$$

Determine the type of the system and compute the error constant K_v



Determine steady state error for unit ramp input assuming K=400 Determine the value of K if error for ramp input is 0.02



The open-loop transfer function of a unity feedback system is given by

$$G(s) = \frac{K}{s(sT+2)}$$

(a) By what factor should the gain K be multiplied to increase the damping ratio from 0.15 to 0.60.

(b) Determine the factor by which the time constant T be should be multiplied to reduce the damping ratio from 0.8 to 0.4.

(a) Let $\zeta = \zeta_1$ and $K = K_1$ for $\zeta = 0.15$ and $\zeta = \zeta_2$, $K = K_2$ for $\zeta = 0.60$ $\zeta_1 = \frac{1}{\sqrt{K_* T}}$ Therefore, $\zeta_2 = \frac{1}{\sqrt{K_2 T}}$ $\frac{K_2}{K_1} = \frac{1}{16}$ Therefore, $\frac{\zeta_1}{\zeta_2} = \sqrt{\frac{K_2 T}{K_1 T}} = \frac{0.15}{0.60} = \frac{1}{4}$ $K_2 = \frac{1}{16}K_1$ Thus, the gain should be multiplied by factor $\frac{1}{16}$ to increase the damping ratio $\zeta_1 = \frac{1}{\sqrt{T_1 K}}$ for $\zeta = 0.15$ (b) Let $\frac{T_2}{T_1} = 4$ Therefore, $\zeta_2 = \frac{1}{\sqrt{T_2 K}}$ for $\zeta = 0.60$ and $T_2 = 4 T_1$ $\frac{\zeta_1}{\zeta_2} = \sqrt{\frac{T_2 K}{T_1 K}} = \frac{0.8}{0.4} = 2$

Hence, the time constant T should be multiplied by a factor 4 to reduce the damping ratio from 0.8 to 0.4.

The open loop transfer function of a unity feedback system is given by $G(s) = \frac{108}{s^2(s+4)(s^2+3s+12)}$

Find the static error coefficients and steady state error of the system when subjected to an input given by

$$r(t) = 2 + 5t + 2t^2$$

$$K_p = \lim_{s \to 0} G(s) = \lim_{s \to 0} \frac{108}{s^2(s+4)(s^2+3s+12)} = \infty$$

$$K_v = \lim_{s \to 0} s \cdot G(s) = \lim_{s \to 0} s \cdot \frac{108}{s^2(s+4)(s^2+3s+12)} = \infty$$

$$K_a = \lim_{s \to 0} s^2 G(s) = \lim_{s \to 0} s^2 \cdot \frac{108}{s^2(s+4)(s^2+3s+12)} = \frac{108}{48}$$

$$r(t) = 2 + 5t + 2t^{2}$$

$$R(s) = \frac{2}{s} + \frac{5}{s^{2}} + \frac{4}{s^{3}}$$

$$e_{ss} = \frac{R_{1}}{1 + K_{p}} + \frac{R_{2}}{K_{v}} + \frac{R_{3}}{K_{a}}$$

$$= \frac{2}{1 + \infty} + \frac{5}{\infty} + \frac{4 \times 48}{108} = 1.77$$

$$e_{ss} = 1.77$$

Generalized error coefficients

The dynamic error coefficient method is a generalized method to include inputs of any arbitrary functions of time.

For a unity feedback system,

$$\frac{E(s)}{R(s)} = \frac{1}{1+G(s)} = F(s)$$

The function F(s) can be expanded as a power series in s by Taylor's series expansion as

$$\frac{E(s)}{R(s)} = \frac{1}{1+G(s)} = C_0 + C_1 s + C_2 s^2 + C_3 s^3 + \dots$$

where C_0 , C_1 , C_2 , C_3 , ... are defined to be *dynamic error coefficient* or *generalized error* coefficients.

Therefore,
$$E(s) = C_0 R(s) + C_1 s R(s) + \frac{C_2}{2!} s^2 R(s) + \frac{C_3}{3!} s^3 R(s) + \dots$$

Taking the inverse Laplace transform, the dynamic error is given by

$$e(t) = C_0 r(t) + C_1 \dot{r}(t) + \frac{C_2}{2!} \ddot{r}(t) + \dots$$

The generalised error coefficients are calculated as follows

$$C_0 = \lim_{s \to 0} F(s)$$
$$C_1 = \lim_{s \to 0} \frac{d}{ds} F(s)$$
$$C_2 = \lim_{s \to 0} \frac{d^2}{ds^2} F(s)$$

Correlation between static and dynamic error constants

$$C_0 = \frac{1}{1 + K_p}$$
$$C_1 = \frac{1}{K_v}$$
$$C_2 = \frac{1}{K_q}$$

For the closed-loop system with

$$G(s) = \frac{1}{s+5}$$
 and $H(s) = 5$,

calculate the generalized error coefficients and find error series.

$$\frac{E(s)}{R(s)} = \frac{1}{1+G(s)H(s)}$$

$$E(s) = F(s)R(s)$$
The error coefficients are
$$C_{0} = \lim_{s \to 0} F(s) = \lim_{s \to 0} \frac{s+5}{s+10} = 0.5$$

$$C_{1} = \lim_{s \to 0} \frac{d}{ds}F(s) = \lim_{s \to 0} \frac{(s+10)-(s+5)}{(s+10)^{2}}$$

$$E(s) = \lim_{s \to 0} \frac{d^{2}F(s)}{ds^{2}} = \lim_{s \to 0} \frac{d}{ds} \frac{5}{(s+10)^{2}} = 0.05$$

$$C_{2} = \lim_{s \to 0} \frac{d^{2}F(s)}{ds^{2}} = \lim_{s \to 0} \frac{d}{ds} \frac{5}{(s+10)^{2}}$$

$$E(s) = \frac{1}{1+G(s)H(s)}$$

$$F(s) = \frac{1}{1+G(s)H(s)}$$

$$F(s) = \frac{1}{1+G(s)H(s)}$$

$$F(s) = \frac{1}{1+G(s)H(s)}$$

$$F(s) = \frac{1}{1+\frac{1}{s+5}\cdot 5} = \frac{s+5}{s+10}$$

$$F(s) = \frac{1}{1+\frac{1}{s+5}\cdot 5} = \frac{1}{s+10}$$

Therefore, the dynamic error is

$$e(t) = C_0 r(t) + C_1 \frac{d}{dt} r(t) + \frac{C_2}{2!} \frac{d^2}{dt^2} r(t) + \dots$$
$$= 0.5 r(t) + 0.05 \dot{r}(t) - \frac{0.01}{2} \ddot{r}(t) + \dots$$

Methods to improve Time response

It is necessary for a control system to meet certain specifications for better performance. This depends upon the task of a control system is expected to do. Generally system performance can be improved by any of the following control methods

- 1. Proportional control (P)
- 2. Proportional and derivative control (PD)
- 3. Proportional plus Integral control (PI)
- 4. Proportional plus Integral plus Derivative control(PID)

A controller is a device which is introduced in feed back or forward path of a system to control the steady state and transient response as per the requirement